***Lab 12: Assignment of radius class***

Source code:

using System;

using System.Collections.Generic;

using System.Linq;

using System.Text;

namespace ConsoleApplicationUl

{

class radius

{

public float diameter;

public float ans;

public float calradius()

{

Console.WriteLine("Find the radius of the circle ?");

Console.WriteLine("Enter the diameter ");

diameter = Convert.ToSingle(Console.ReadLine());

ans = (diameter / 2);

Console.WriteLine("The radius of the circle is " + ans);

return ans;

}

}

class Program

{

static void Main(string[] args)

{

radius circle = new radius();

circle.calradius();

Console.ReadKey();

}

}

}

Output:

